

Audacious - OLD, PLEASE USE GITHUB DISCUSSIONS/ISSUES - Support #891

Volume resets after stop/start (PulseAudio network sink)

June 06, 2019 19:03 - Tupper .

<b>Status:</b>	Closed	<b>Start date:</b>	June 06, 2019
<b>Priority:</b>	Minor	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>			
<b>Affects version:</b>	3.10		
<b>Description</b>			
Observed on 3.10 on Ubuntu 18.04.2.			
Repro:			
<ol style="list-style-type: none"><li>1. Start a track. Track can either be a local file or a remote stream/file.</li><li>2. Adjust the volume (ex: to 50%)</li><li>3. Stop the track with the Stop button.</li><li>4. Start the same track, or another track, by double-clicking the track.</li></ol>			
Expected:			
The newly selected track starts, retaining the previously set volume.			
Actual:			
The newly selected track starts, but the volume resets to 100%.			

History

#1 - June 07, 2019 10:05 - Michael Schwendt

Which audio output plugin do you use? (menu File > Settings > Audio > Output Settings)

#2 - June 07, 2019 17:23 - Tupper .

Michael Schwendt wrote:

Which audio output plugin do you use? (menu File > Settings > Audio > Output Settings)

PulseAudio.

So normally, my setup involves sending audio over the network to another PC via a Pulse network sink. However, that PC recently exploded (rest in piece, 9900k) and while I'm waiting on a replacement, I'm using the PC that's running Audacious as my main machine. The bug doesn't occur when Pulse isn't dumping into a network sink.

#3 - June 07, 2019 21:12 - Michael Schwendt

The bug doesn't occur when Pulse isn't dumping into a network sink.

Well, it is PulseAudio server that remembers stream/device volume levels and restores them on a per user/per application basis. Audacious doesn't need to save and restore the volume levels.

**#4 - August 15, 2019 04:28 - John Lindgren**

- *Subject changed from Volume resets when you stop a track and start a new one to Volume resets after stop/start (PulseAudio network sink)*
- *Tracker changed from Bug to Support*

**#5 - August 22, 2019 17:19 - John Lindgren**

- *Status changed from New to Closed*

This issue should be raised with the PulseAudio developers.