Audacious - OLD, PLEASE USE GITHUB DISCUSSIONS/ISSUES - Feature #786

Port global hotkeys plugin to Windows

April 05, 2018 08:38 - Davyd McColl

Status:	New	Start date:	April 05, 2018	
Priority:	Minor	Due date:		
Assignee:		% Done:	0%	
Category:	plugins/hotkey	Estimated time:	0.00 hour	
Target version:				
Affects version:	3.9			

Description

As per title, the global hotkeys plugin appears to not be part of the windows build / deployment. Is this something which can be fixed? I know I can use another manager to call the CLI -- it just would be nice not to (:

History

#1 - April 10, 2018 02:39 - John Lindgren

- Subject changed from Global hotkeys plugin missing on windows? to Port global hotkeys plugin to Windows
- Tracker changed from Bug to Feature

The current Global Hotkeys plugin uses calls specific to X11 -- it will not work on Windows, Mac, nor on Wayland. A new plugin would have to be written.

#2 - April 10, 2018 02:47 - John Lindgren

- Category set to plugins/hotkey

#3 - September 10, 2019 18:20 - Domen Mori

I have been playing with audacious recently. I will implement this, you can assign it to me.

#4 - January 04, 2021 21:52 - John Lindgren

A temporary solution is to use a standalone tool, such as AutoHotkey, to invoke audtool.

For example, I use the following AutoHotkey script (media_keys.ahk):

 $\label{lem:media_Play_Pause:} $$\operatorname{Run, "C:\Pr{gram Files (x86) \land udacious \choose in\audtool.exe" --playback-playpause,,}$$ if the context of the c$

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