

## Audacious - OLD, PLEASE USE GITHUB DISCUSSIONS/ISSUES - Bug #646

### audacious crash with cue file and flac or ape

May 18, 2016 02:46 - joaquin murgade

|   |            |                        |              |
|---|------------|------------------------|--------------|
| <b>Status:</b>  | Closed     | <b>Start date:</b>     | May 18, 2016 |
| <b>Priority:</b>  | Minor      | <b>Due date:</b>       |              |
| <b>Assignee:</b>  |            | <b>% Done:</b>         | 100%         |
| <b>Category:</b>  | libaudcore | <b>Estimated time:</b> | 0.00 hour    |
| <b>Target version:</b>  | 3.8        |                        |              |
| <b>Affects version:</b>   | 3.8        |                        |              |
| <b>Description</b><br>Hello, I have built audacious from the last stable source and from git<br>When I try to open a folder that contains both a cue sheet and the corresponding flac or ape files<br>I get a segfault. If I go inside the folder and select the *.cue file it plays fine.<br>For many years audacious has been my default audio player<br>Keep the good work !<br>regards<br>joaquin |            |                        |              |

#### History

##### #1 - May 18, 2016 04:00 - John Lindgren

- Category set to libaudcore
- Status changed from New to Closed
- Target version set to 3.8
- % Done changed from 0 to 100

Whoops, that was caused by my recent cuesheet improvements in Git master. The stable branch (3.7.x) is not affected.