

Audacious - OLD, PLEASE USE GITHUB DISCUSSIONS/ISSUES - Feature #621

Drag & Drop from Search tool into playlists

February 12, 2016 20:17 - Ali Baba

Status:	Closed	Start date:	February 12, 2016
Priority:	Minor	Due date:	
Assignee:		% Done:	100%
Category:	plugins/search tool	Estimated time:	0.00 hour
Target version:	3.8		
Affects version:	3.7.1		
Description			
I would like to drag & drop into playlists from search tool. It works from folders, other playlists, file managers but not with the audacious search tool.			

History

#1 - May 30, 2016 05:19 - Jim Turner

I actually used the Search tool for the 1st time the other day and I SECOND this request!

#2 - July 10, 2016 06:29 - John Lindgren

Yes, this would make sense. A patch would be welcome.

#3 - August 13, 2016 11:33 - Paul Franke

- File *search-tool-dnd.patch* added

I hope it is ok to post a patch this way.

#4 - August 14, 2016 00:09 - John Lindgren

- Status changed from *New* to *Closed*

- Target version set to *3.8*

- % Done changed from *0* to *100*

Merged, thank you!

#5 - August 14, 2016 02:37 - Paul Franke

- File *fix-dnd.patch* added

Great, thank you. Unfortunately the patch supporting lists that are only a drag source prevents dragging more than one selected search-tool result to a playlist. Fix attached.

#6 - August 14, 2016 07:26 - John Lindgren

That's rather odd ... anyway, thanks for the fix, applied.

#7 - August 14, 2016 15:40 - Paul Franke

- File *fix-dnd-really.patch* added

This took me some time tracking down, but my last fix is rubbish.

Multiple selections of lists that are only a drag source get mistakenly cleared by `button_release_cb` because of `model->frozen = true`. `model->frozen` is set false by `drag_motion`. But the drag-motion signal seems to be fired for destinations only. A quick search on gtk drag-and-drop signal order

revealed chapter three of http://www.compsci.hunter.cuny.edu/~sweiss/course_materials/csci493.70/lecture_notes/GTK_dragndrop.pdf.

Fix attached.

#8 - August 14, 2016 18:27 - John Lindgren

Excellent find, thanks. I looked briefly at the logic last night trying to figure out what was really going on, but this code is very subtle; evidently even its author has trouble understanding it any more. :(

#9 - August 14, 2016 22:09 - Paul Franke

Thank you very much merging that all so fast.

Files

search-tool-dnd.patch	1.83 KB	August 13, 2016	Paul Franke
fix-dnd.patch	1.32 KB	August 14, 2016	Paul Franke
fix-dnd-really.patch	2.92 KB	August 14, 2016	Paul Franke