

Audacious - OLD, PLEASE USE GITHUB DISCUSSIONS/ISSUES - Bug #398

skins: Double-click on bitrate textbox leads to strange dock behavior

February 01, 2014 16:32 - Thomas Lange

Status:	Closed	Start date:	February 01, 2014
Priority:	Minor	Due date:	
Assignee:		% Done:	100%
Category:	plugins/skins	Estimated time:	0.00 hour
Target version:	3.5		
Affects version:	3.4.3		
Description			
<p>If the textbox which contains the bitrate and quality is double-clicked, the main window shades.</p> <p>Then this window cannot be closed anymore because the equalizer or playlist window follows the mouse cursor.</p> <p>This is caused by a wrong Y value in "skins/ui_main.c/mainwin_mouse_button_press()". What is going wrong here? The coordinates around the textbox are all correct.</p>			

History

#1 - February 08, 2014 14:55 - John Lindgren

- Status changed from New to Closed
- Target version set to 3.5
- % Done changed from 0 to 100
- Affects version 3.4.3 added

The problem is that the x and y values in the GdkEventButton structure are relative to the GdkWindow clicked on (in this case, the textbox rather than the main window). I have fixed this by ignoring events that do not come from the GdkWindow of the main window. Possibly better would be to adjust the x and y values by the relative offset of the two GdkWindows, but I don't think that's necessary here.

<https://github.com/audacious-media-player/audacious-plugins/commit/fa4e6321cd0a4ef1944e97975d578820b6b6d527>