Audacious - OLD, PLEASE USE GITHUB DISCUSSIONS/ISSUES - Bug #123

Fix build on OpenBSD

June 09, 2012 13:23 - Brad Smith

Status:	Closed		**Start date:**	June 09, 2012
Priority:	Major		**Due date:**	
Assignee:			**% Done:**	100%
Category:	libaudcore		**Estimated time:**	0.00 hour
Target version:	3.2.4			
Affects version:	3.2.4			

Description

At the moment audacious fails to build on OpenBSD due to the byte swap macros audacious has in libaudcore which conflict with OpenBSD's byte swap macros. The attached patch renames the macros so they do not conflict.

History

#1 - June 09, 2012 14:46 - John Lindgren

Does capitalizing them work as well (e.g. SWAP16)?

#2 - June 09, 2012 15:54 - Brad Smith

John Lindgren wrote:

> Does capitalizing them work as well (e.g. SWAP16)?

Yes, that also works.

#3 - June 09, 2012 17:18 - John Lindgren

- *Status changed from New to Closed*

- *% Done changed from 0 to 100*

Okay, fixed.
https://github.com/audacious-media-player/audacious/commit/1fe99f3d6abd517592be9f2fd0452f4a520ec52e

Files

0001-Rename-audacious-byte-swap-macros-to-not-conflict-wi.patch	2.73 KB	June 09, 2012	Brad Smith